

White House Youth Baseball and Softball

T-Ball Rules

1. **Batting Tee:** A batting tee will be used in this age group. All players have an option to receive 2 coach pitch throws before the tee must be used.
2. **Game Length:**
 - a. The game consists of six innings or 1 hour and 15 minute time limit, whichever comes first.
 - b. Each half inning, the hitting team bats completely through the order.
 - c. Teams should consist of a max of 7 players.
3. **Defensive Coaches:** Coaches are allowed to remain on the field to instruct position players but not to assist the players in making the play.
4. **Offensive Coach Adjusting Tee:** An offensive-team coach will be able to adjust the tee for a taller or shorter batter.
5. **Dead Ball:**
 - a. The ball is declared dead when the defensive team stops (or contains) the lead runner or the runner abandons the effort to advance. Once play has been stopped, no other runners may advance beyond the last base tagged.
 - b. The ball will be declared dead when a player is injured.
 - c. If an overthrown ball remains inside the fences, it is a live ball and runners may advance until they are stopped (or contained) or give up the effort to advance to the next base. Balls entering dead ball areas (normally beyond the fences) will be declared dead and advancement will be as per normal baseball rules.
6. **Pitcher:** The player designated as the pitcher must wear a batting helmet with facemask
7. **Outs:**
 - a. The first 2 games of the season, the players can remain on the bases even if the player is tagged or forced out.
 - b. After the first 2 games, players should be counted out if the player has been tagged or forced out and should be removed from the bases. After 3 outs, the hitting team should continue to hit through the lineup.
8. **No Score Will Be Kept**
9. **Player Evaluations:** Players must attend a player evaluation prior to the season.